

Lessons Learned in Crowdtesting



Ron Werner | Principal Quality Engineer |



About me:



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🐦 @ron_werner

Principal Quality Engineer

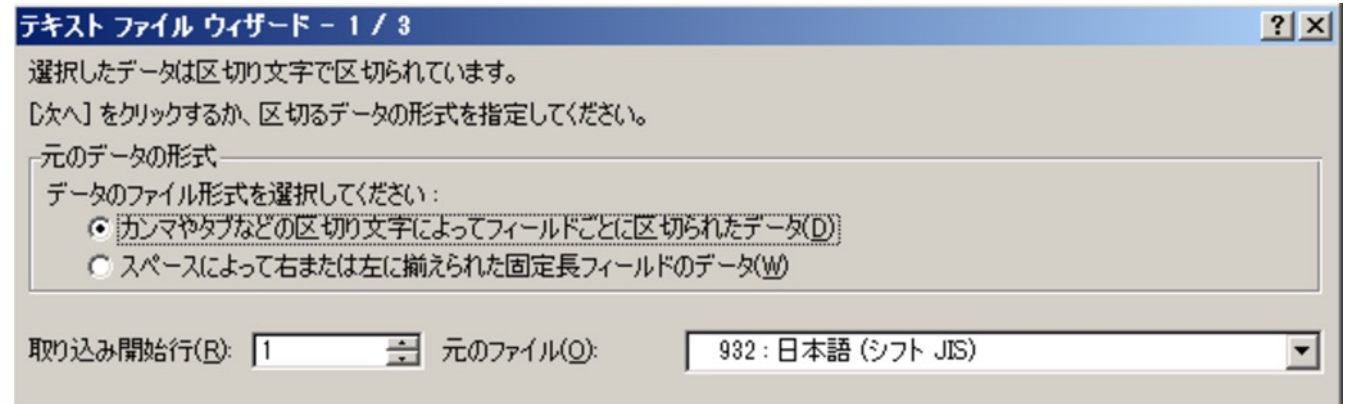


15 years of experience in Testing, 18 years in IT

Married, 3 sons, 1 Dog

Likes: MTB 🚴, Climbing 🧗, Hiking 🏔️, Skiing 🎿 ...

Weirdest experience: Testing in Japanese...



KRAUT TESTING ?



CLOUD TESTING ?



CROWD TESTING ?



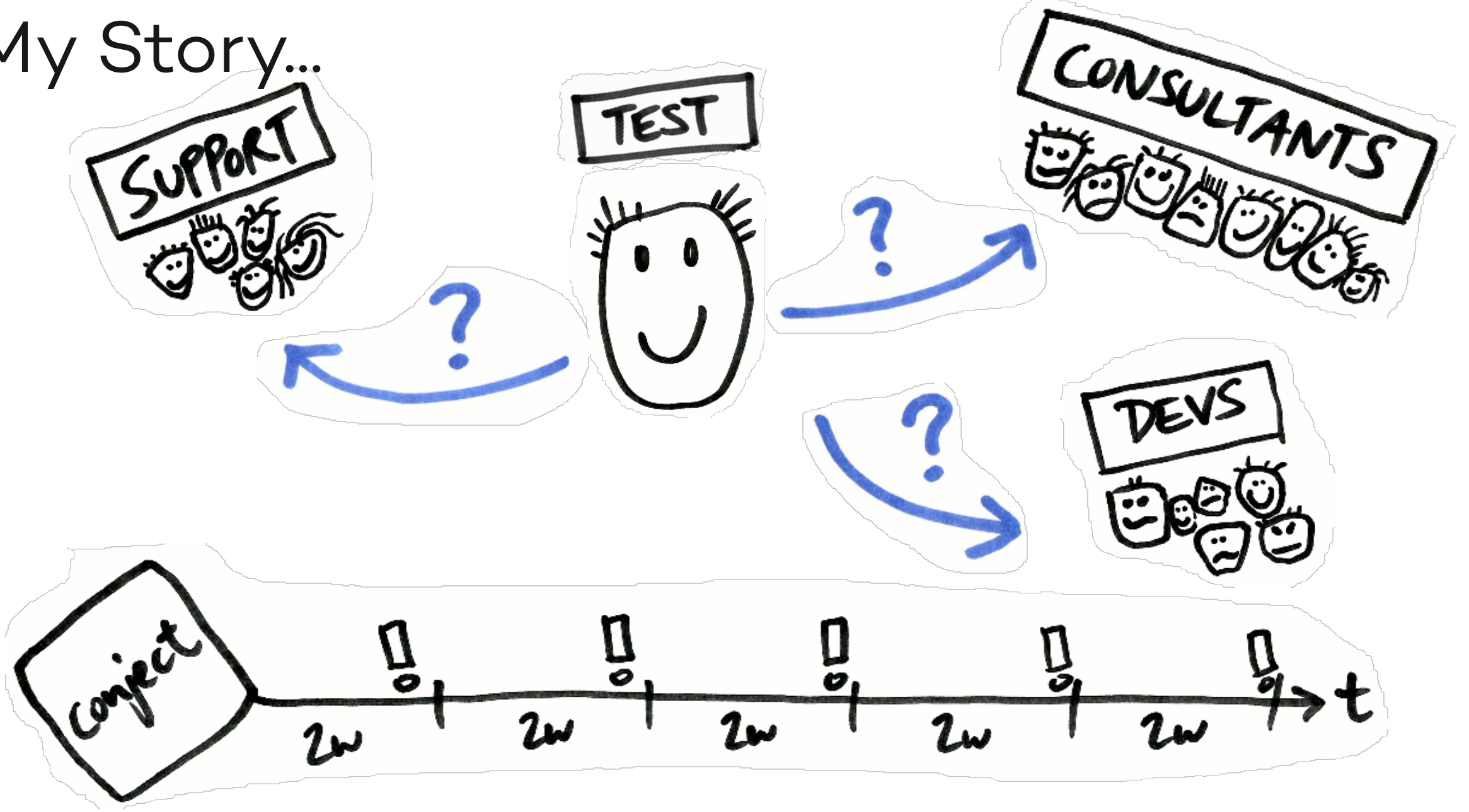
CROWD TESTING !

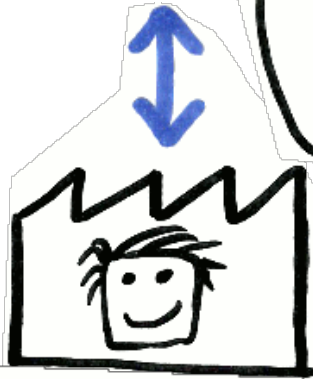
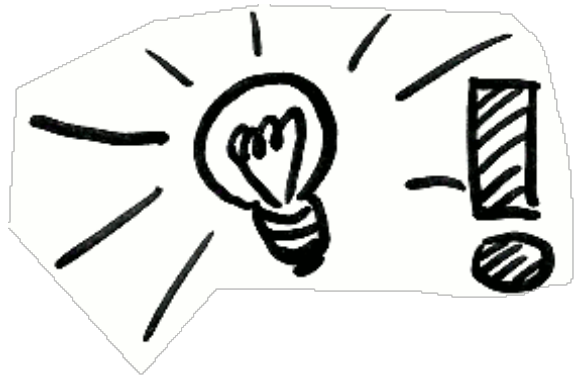


So the
Story
begins...



My Story...





BUGFINDERS



passbrains



rapiduser tests

TestFairy



T-Systems
T-SYSTEMS MULTIMEDIA SOLUTIONS



Test



crowdsourced testing

APPLAUSE



TESTTailor

test IO



Ubertesters

Optimizing mobile testing process

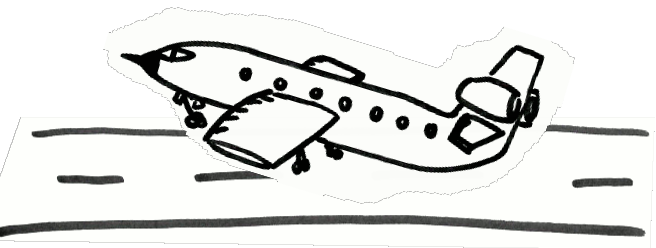
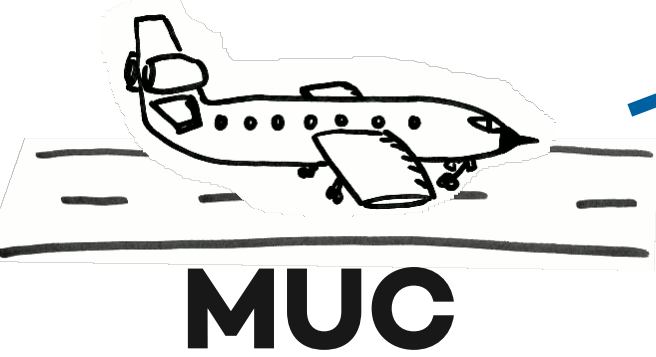


testlio

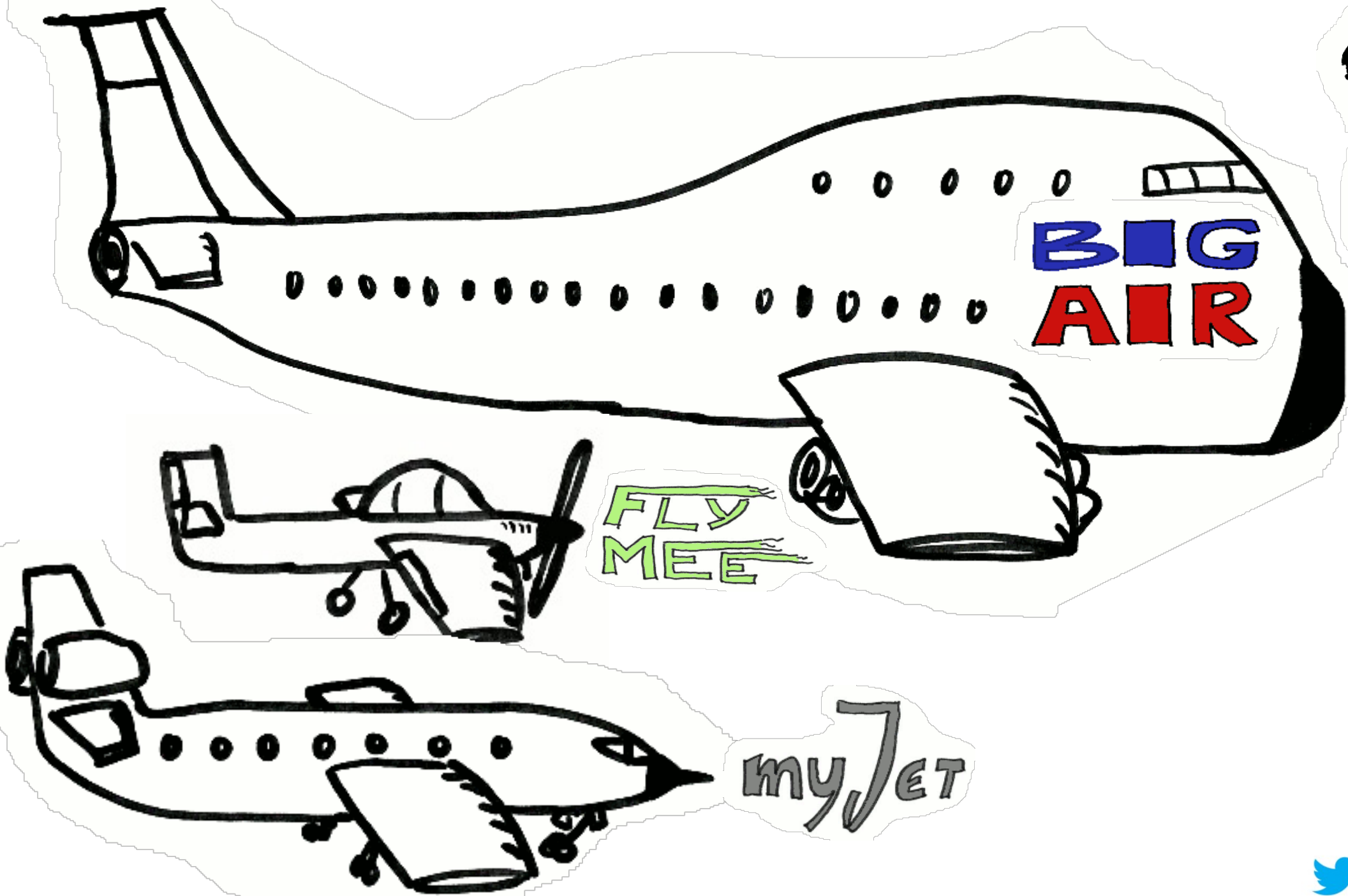


@ron_werner

#FlightPlan



BTS



#1



应该是
"调头"

إلى الأمام
مباشرة

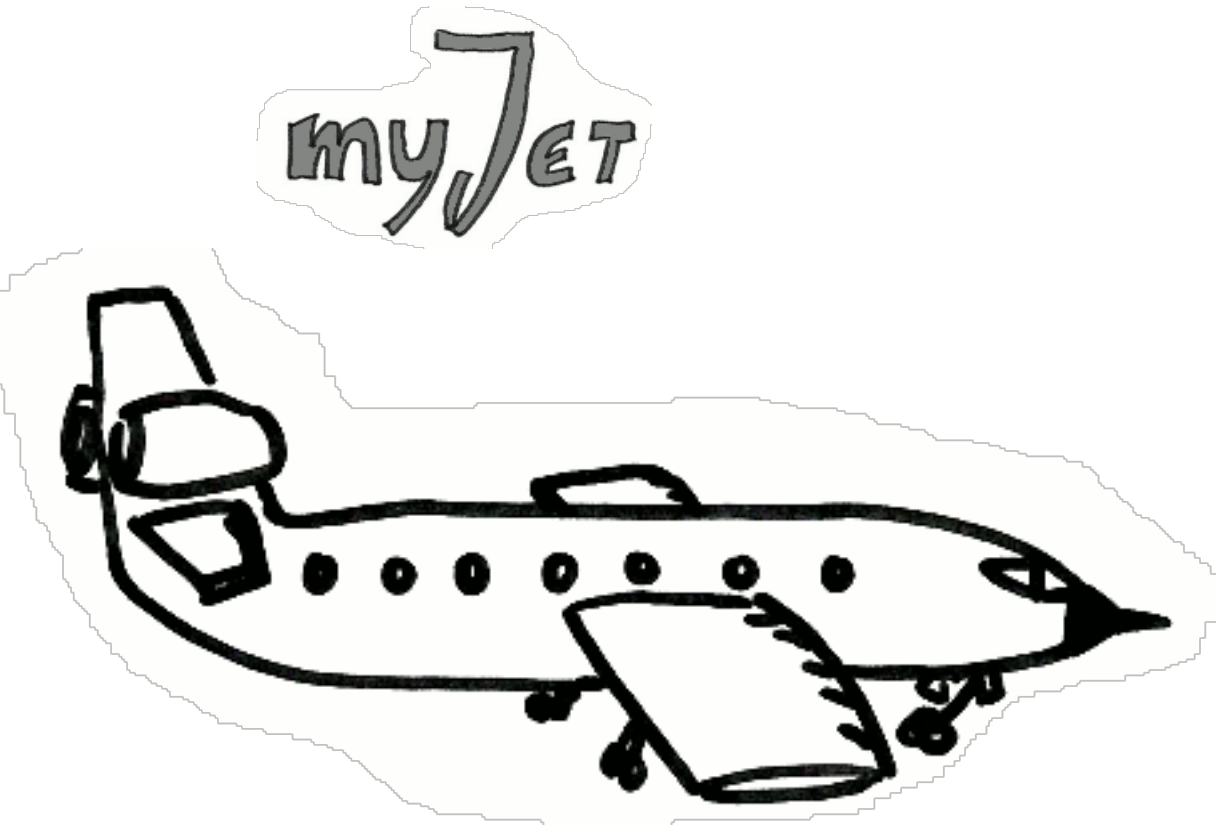
- Testcases ?
=> Expl. Tests!
- Expl. Tests,
IE10, no JRE?
=> Testcases,
no IE10, JRE!

#2



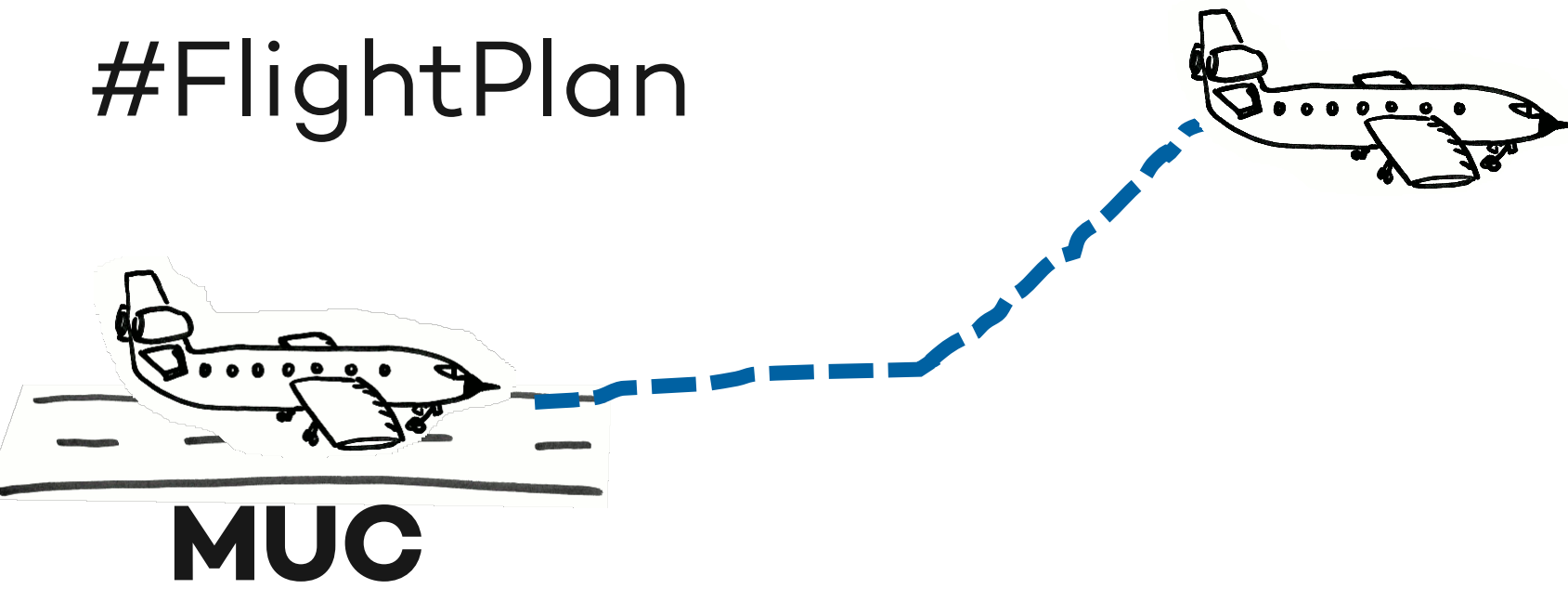
- System immature
- Excel for TCs
- Screenshot hell

#3



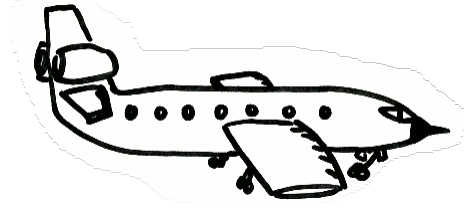
- On time (< 2 days)
- Mature System
- Flexibility
- Preferred Testers
- 24/7

#FlightPlan

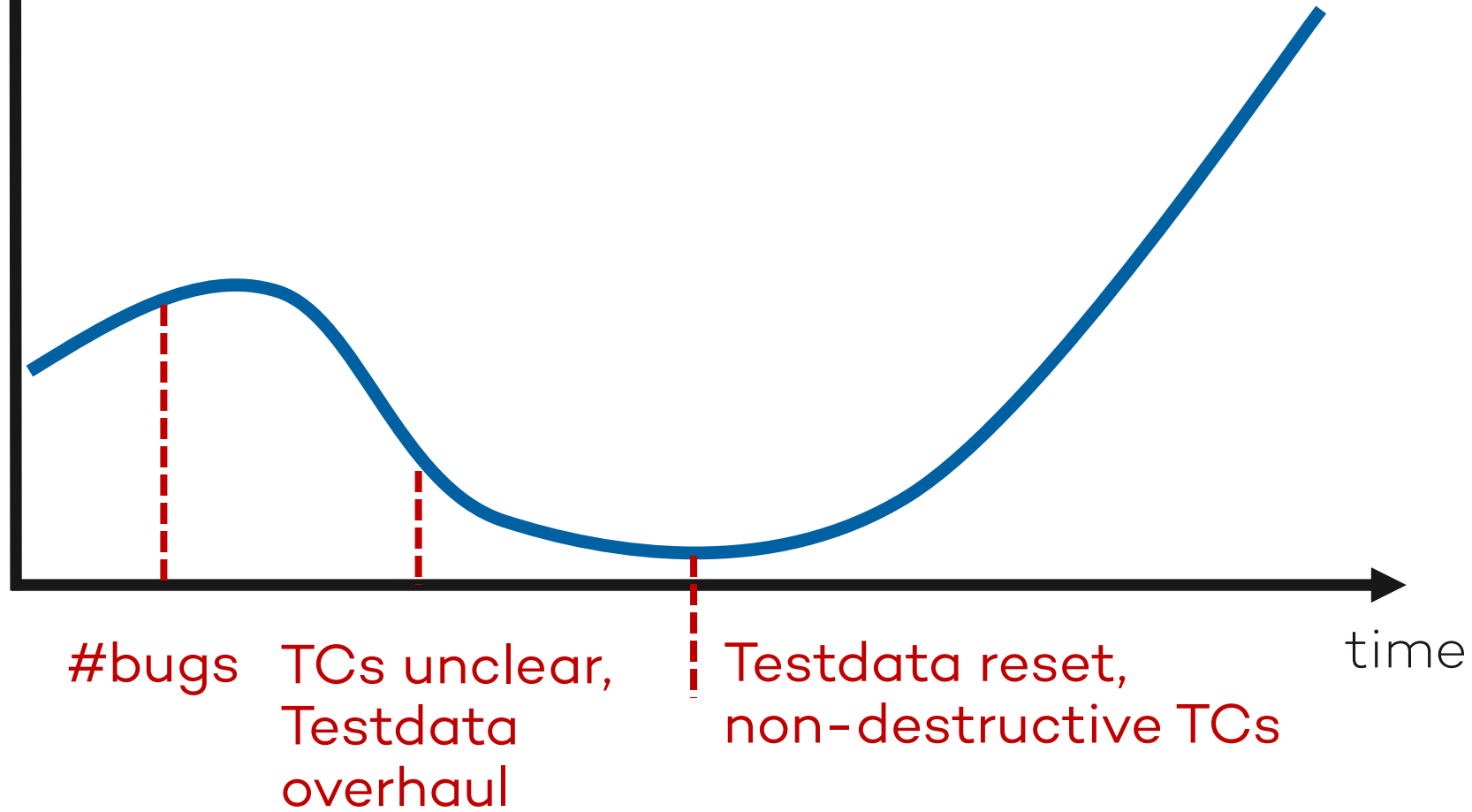


BTS

success
+
invest



first 6 months...

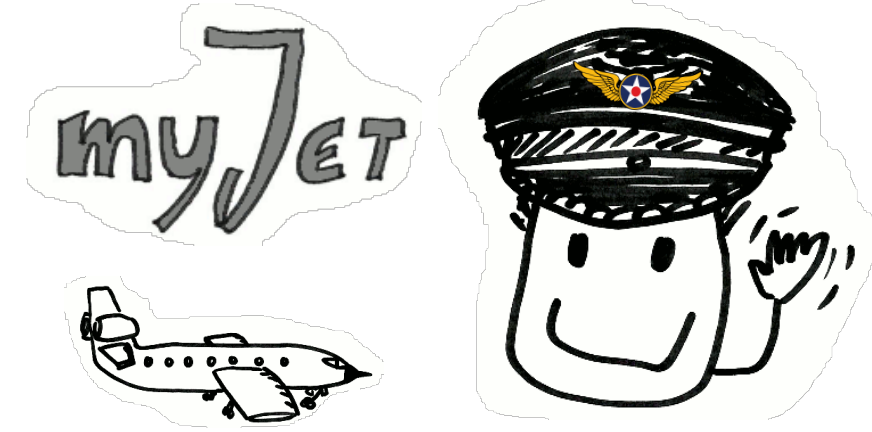
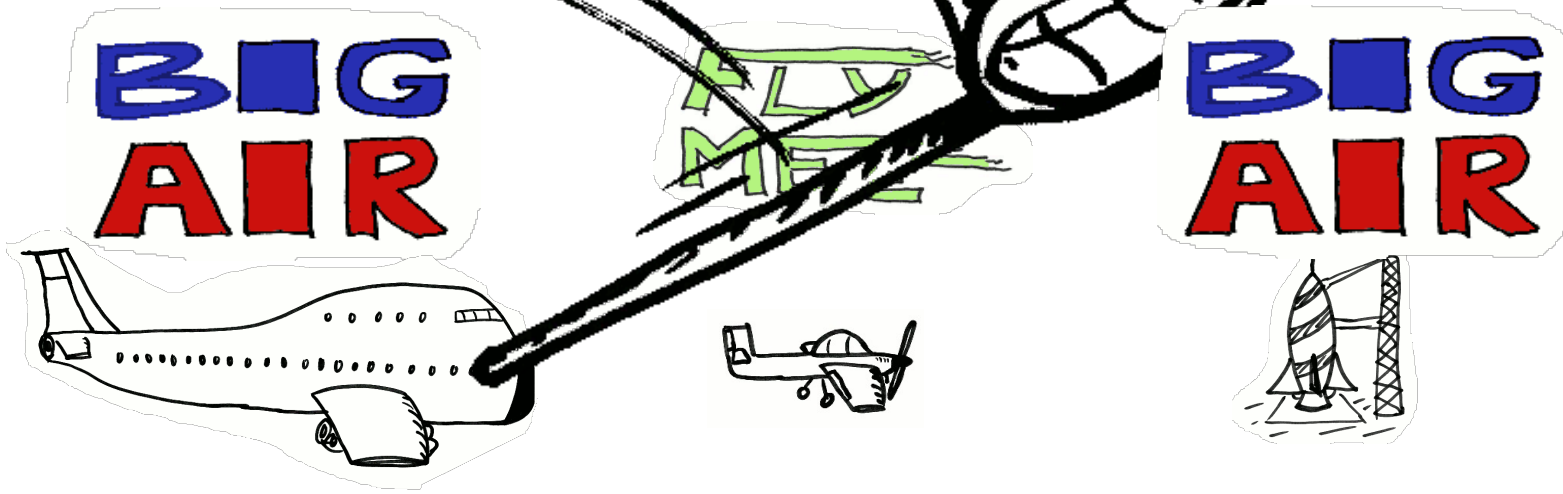


#FlightPlan

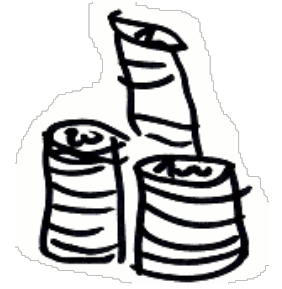


BTS

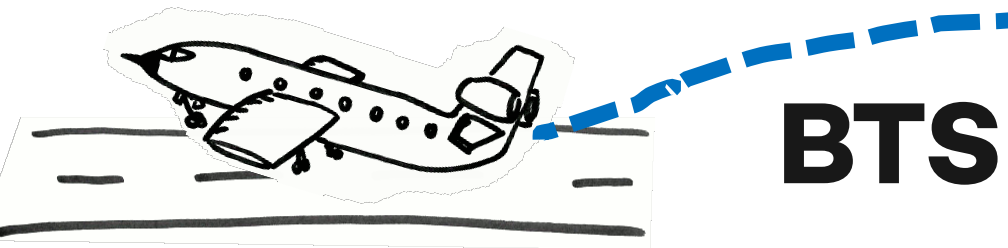
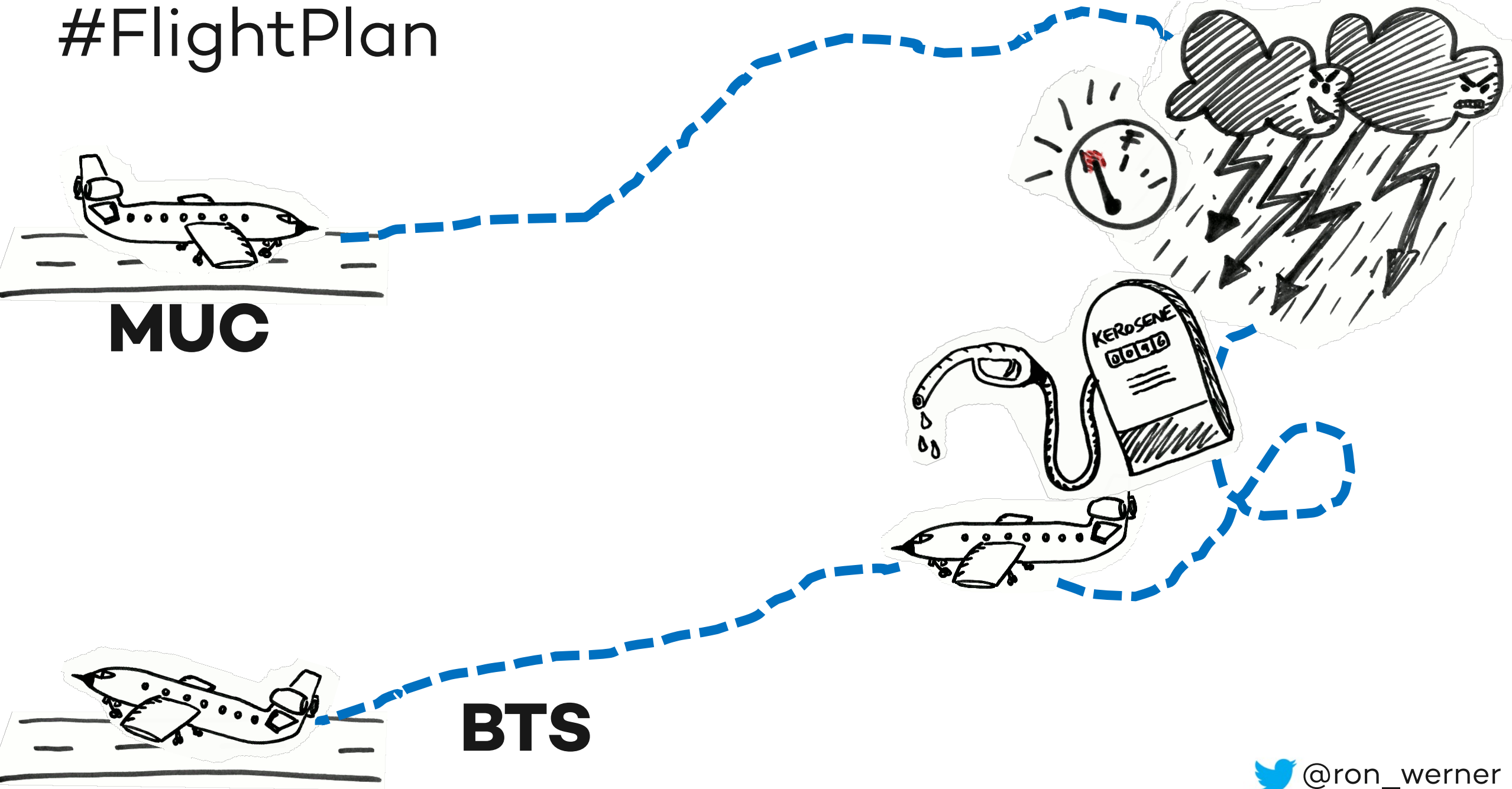




- App altered
- Bad performance
- Not on time (> 2 days)
- Few devices
- Not on time (> 2 days)
- Resigning problems
- Platform
- Promising platform
- Nice pricing
- EATEN!
- Negotiation rounds...
- Great Team
- All devices
- No resigning problems

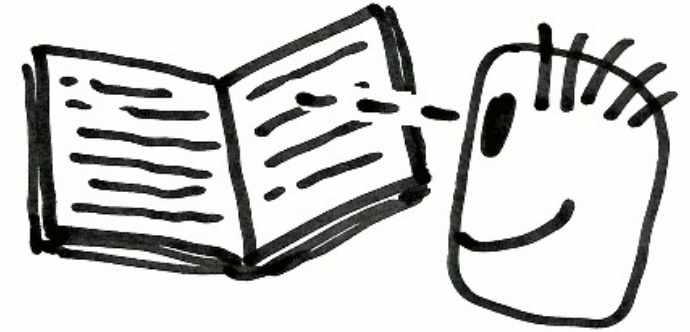


#FlightPlan



FIVE LESSONS LEARNED

#1: DO YOUR RESEARCH



- Test/TC Management System
- Pricing model
- Tester Motivation
- Register as Tester yourself
- Bug retests included?

Discussion

Hi Coen,

I sent you guys a screenshot. If the are manipulating the site while testing it is out of my hands. I dont want to fight. It is not worth it. Just. the funny thing is that you ask us for more bugs as their number is small and after we work our asses off to give you some issues they are discarded. Customer has obviously changed something. I cannot get a Page not Found error just like that and then 2 hours later this error is not there any more.

I really dont have the time to go trough all of this because of \$4.

I would discard the bug, but I dont have an option to discard it.

Best,



commented 2 days ago

Change History

DISPUTED by [redacted]
[redacted] at 12:33 PM

Unfair!

This is a GUI bug and not a functional one. It could have been accepted at least as feedback, as this is absolutely true what I have found. Rejecting is unfairly lowering my rating.

REJECTED by [redacted]
[redacted] at 12:16 PM

The expected result in our test is actually: "Startpage of conjectPM is opened"

We know the formatting is off, because it needs to be embedded into the conject website in order to have all css style sheets. But it should work (the user should be able to login nonetheless)

No.

No!!

No!!!

#2: DO YOUR HOUSEKEEPING

- Concise TCs
- Distinct & independent Test Data
- Non-destructive Tests
- Resettable Test Data



#3: START WITH A PILOT



- Small scope – worthwhile investment
- Dry run communication channels:
 - Test Manager
 - Testers
- Get a grip on response times
- Availability of target OS & devices

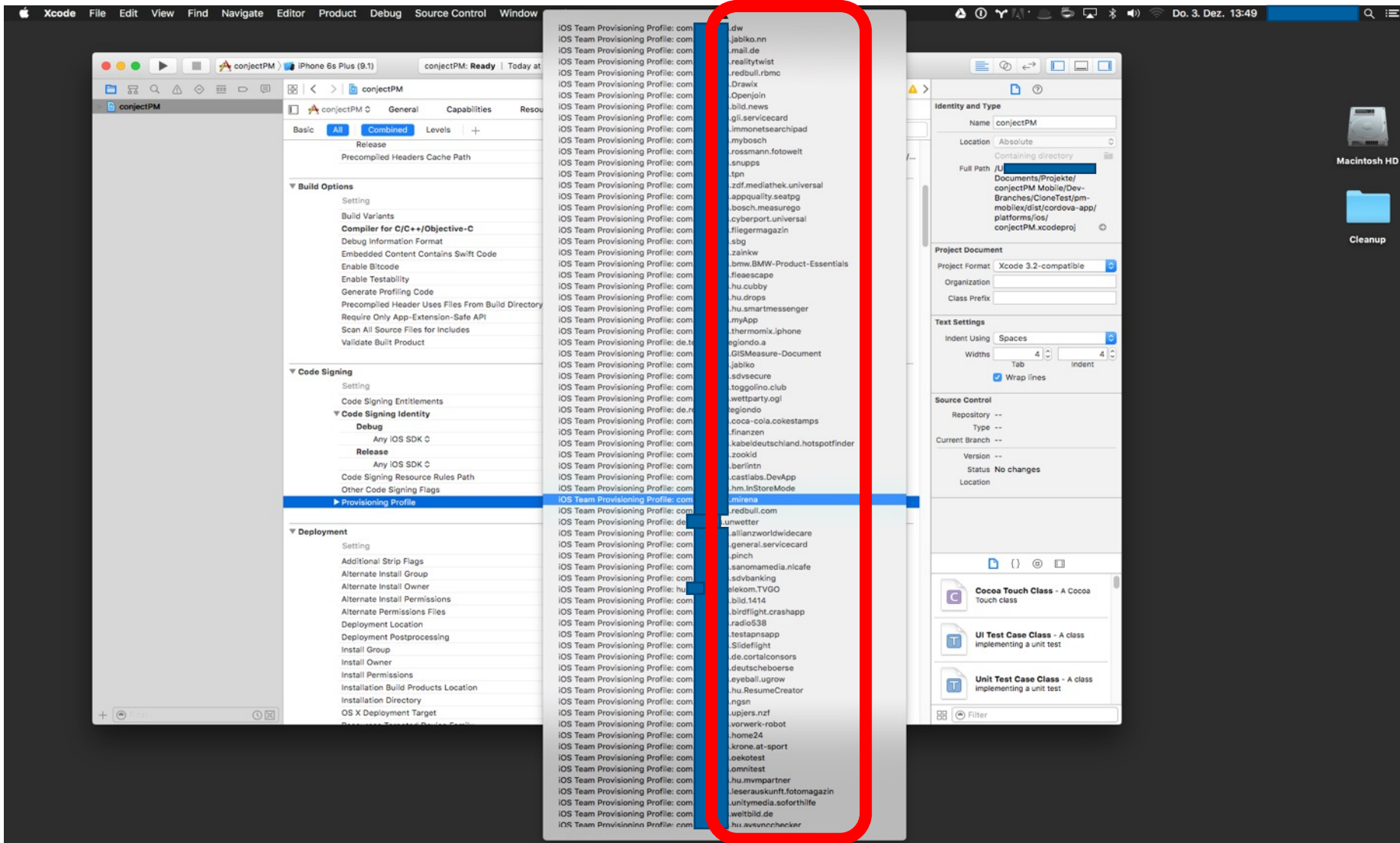
#4: APPY END

- Testing the same app?
- App distribution – how?
- Resigning mechanism (iOS)
- Can you do update tests?
- Specific Target Groups (A/B/C)
- Specific problematic devices

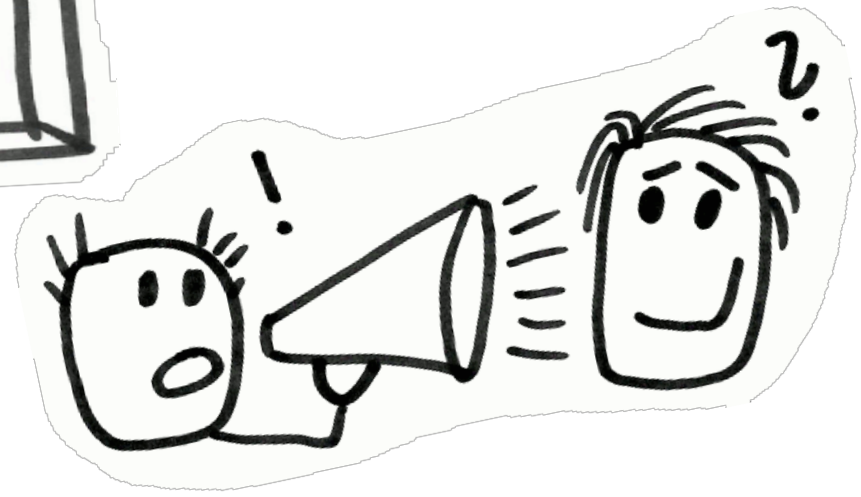


Resigning?

Resigned, with resignation.



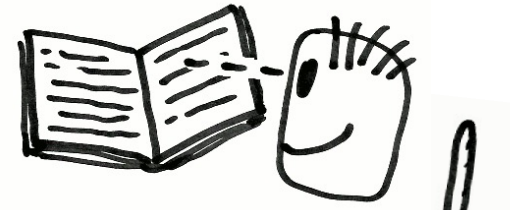
#5: COMMUNICATION



- Is it **easy**?
- Feedback cycles: Bug reports, Test Manager & Tester Communication, Tester Feedback
- Retest possible, how fast?
- Bug report quality
- API & JIRA Integration

wrap up

#1: DO YOUR RESEARCH



#2: DO YOUR HOUSEKEEPING



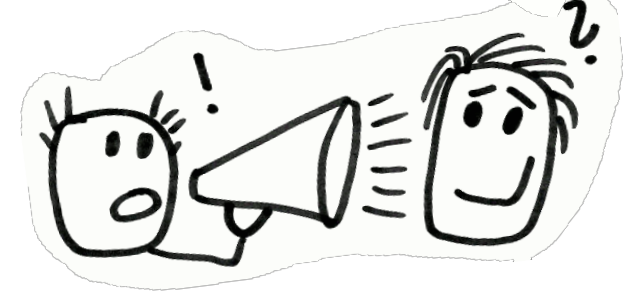
#3: START WITH A PILOT



#4: APPY END

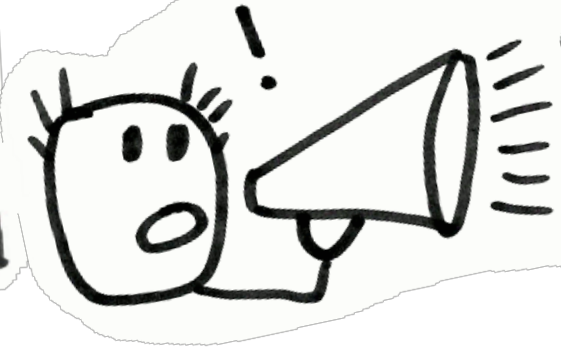


#5: COMMUNICATION





#6: DO YOUR OWN BETA

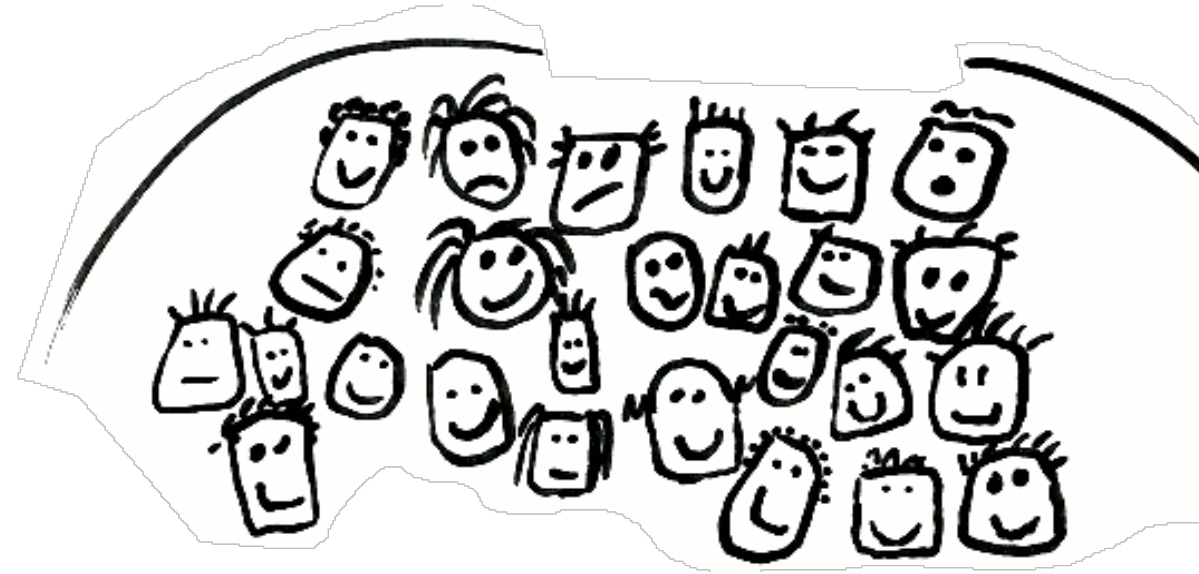


joyn

- Little control over what is tested
- Retest hardly possible
- Gigantic communication effort
- + Early & relevant feedback
- + Building a sustainable feedback community

Why is Crowdfunding ideal for Mobile?

- Real people – represents your product relevant user base
- A real-world device lab: the good, bad & ugly – no emulators or sterile lab conditions
- Access to mobile networks and realistic smartphone/tablet hardware setups



Why is Crowdtesting ideal for Mobile?



ON A
FINAL
NOTE:

“Crowdtesting is **only successful** as part of an integrated test strategy.”

Ron Werner, ever since 2012

CROWD TESTING !



Thank you!

Any questions?

 ron.werner@cazoo.com

 [@ron_werner](https://twitter.com/ron_werner)



**Reach out,
I'm happy to help!**

